

Technical Rider & Stage Plan

Below is a list of our *minimum* technical specifications. This document is designed for optimum effectiveness on the day of the show.

If you have any questions or problems with providing any of the below mentioned items please contact us two weeks before the day of the show at the latest and we will work with you to agree a solution.

Stage Size

We require a 5m x 4m minimum sized stage, with a stable flooring support.

Front of House System

We assume that there is a well sized PA system provided for the concert room with sufficient power to supply a clean and undistorted signal to the mixing desk with at least 16 channels, free of buzzes, hum, excessive noise, crackles, clicks and pops, with a 4-way monitor mix and at least two effects sends using reverb and delay (6 aux sends in total).

We expect the venue to have their own sound engineer on site or hire one in. We can arrange our own engineer by prior agreement if required.

Sound reinforcement must be of a suitable size and quantity to deliver clean, undistorted, full-range sound at a volume of 110dBA to every seat/viewing area in the venue. The show will not be mixed this loud, but headroom is required for clean transients. Note that this is a high-energy show and as such requires substantial sub-bass energy. Also, please ensure the whole PA system, including all required fills, is correctly aimed for full audience coverage and time-aligned before we arrive.

Monitor System

Brad (lead vocal & bass – front centre):	Will require a pair of floor monitor wedges (1 minimum).
Gaz (guitar – stage left):	Will require a pair of floor monitor wedges (1 minimum).
Danny (guitar – stage right):	Will require a pair of floor monitor wedges (1 minimum).
Jake (drums – back centre):	Will require a pair of floor monitor wedges (1 minimum).

OUTATIME

— A TRIBUTE TO POP-PUNK —

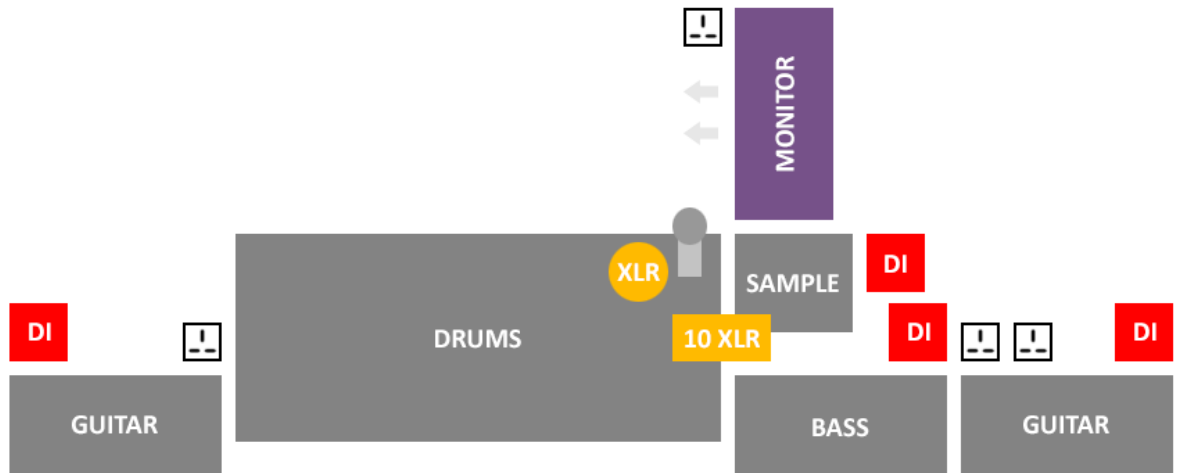
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Input List

Channel	Mic/DI	Stand	Position	FOH Insert	Additional Info
1 Kick		N/a	Place inside drum	Gate	
2 Snare (Top)		Clip		Gate/Comp/Reverb	
3 Snare (Bottom)		Clip		Gate/Comp	
4 Hi-Hats		Small boom		N/a	
5 Tom 1		Clip		Gate/Comp/Reverb	
6 Tom 2		Clip		Gate/Comp/Reverb	
7 Overhead S/R		Tall boom		N/a	
8 Overhead S/L		Tall boom		N/a	
9 Sample Pad	Stereo DI	N/a	Back centre	N/a	
10 Bass DI	DI	N/a	Stage left	N/a	
11 Guitar Amp S/R	DI	N/a	Stage right	N/a	
12 Guitar Amp S/L	DI	N/a	Stage left	N/a	
13 Guitar S/R Vocal		Tall boom	Front stage right	Comp/Reverb	
14 Lead Vocal		Tall boom	Front centre	Comp	TC-Helicon VoiceLive Play
15 Guitar S/L Vocal		Tall boom	Front stage left	Comp/Reverb	
16 Drums Vocal		Tall boom	Back centre	Comp/Reverb	

Stage Plan – Aerial View



CLEAR AREA

